

Write-In Worksheet

Story Title:

Story Created By:

Story Setting:

Puppet Name/s:

Puppet/s Created By:

Puppet Materials:

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Puppet Materials:

Ghost Net Landscape: Sea Stories



Lady Dragon Face, puppet by Denni Chiavarini.
Reclaimed fishing rope, beachcombing, shell beads.

Create puppets from reclaimed fishing gear to tell a Sea Story of transformation for our lands & people in this collaborative art installation.

Ghost Net Landscape: Sea Stories



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Create puppets from reclaimed fishing gear to tell a Sea Story of transformation for our lands & people in this collaborative art installation.

How it works:

- 1. Make puppets** out of ghost net and locally reclaimed materials (*Guidance Booklet included and also available for download at GhostNetArt.com*)
- 2. Tell your puppet's story** of creative potential and transformation, from personal history to myth, legend and magic
- 3. Send in your puppets and story** to be included in the physical and digital exhibit this fall

Q&A

How big should the puppets be?

Puppets that are 24" or smaller will work best. We'll be enacting your stories on a stage approximately 3 feet wide and 3 feet tall.

What does the stage look like?

We will have different light-colored and dark-colored ghost net backdrops. We'll use your Story Setting description to choose the best one for your story!

How long should the stories be?

Short 2-5 minute stories are best. That's about 1 page of typed text or 400 words.

Watch example Sea Stories now at GhostNetArt.com

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Watch example Sea Stories now at GhostNetArt.com

Submissions

Deadline: October 30, 2020

Send in your finished puppets:

Mail to:

SEA STORIES, 33 NW 4th Ave, Portland, OR 97209

Or, drop off in Portland during business hours:

Exhibit Location - Crema: 2728 SE Ankeny St

Kat + Maouche: 33 NW 4th Ave

Primal Burger: 4905 SE Woodstock Blvd

Tell us your story:

Write it down, and send it along with your finished puppets and Write-In Worksheet.

Or, act it out! Audio can be called in to the Sea Stories voicemail at **971 232-1362** or emailed to **emily@ghostnetart.com**. You can also email your written story and Write-In Worksheet responses.

We'll do the rest.

Your puppets and stories will be filmed and broadcast at the exhibit location in October 2020 and online at **www.GhostNetArt.com!**

In partnership with Portland Textile Month: www.portlandtextilemonth.com

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Stitch
Together

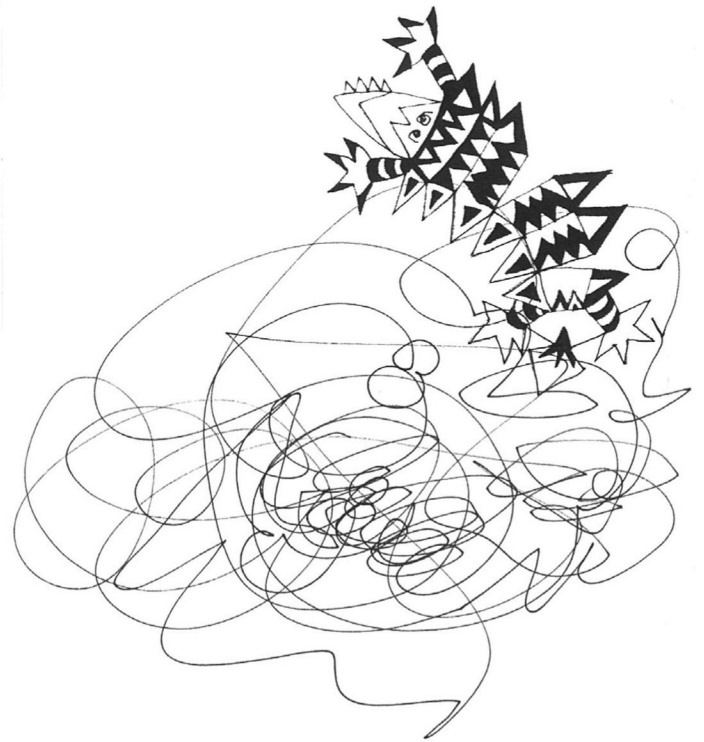
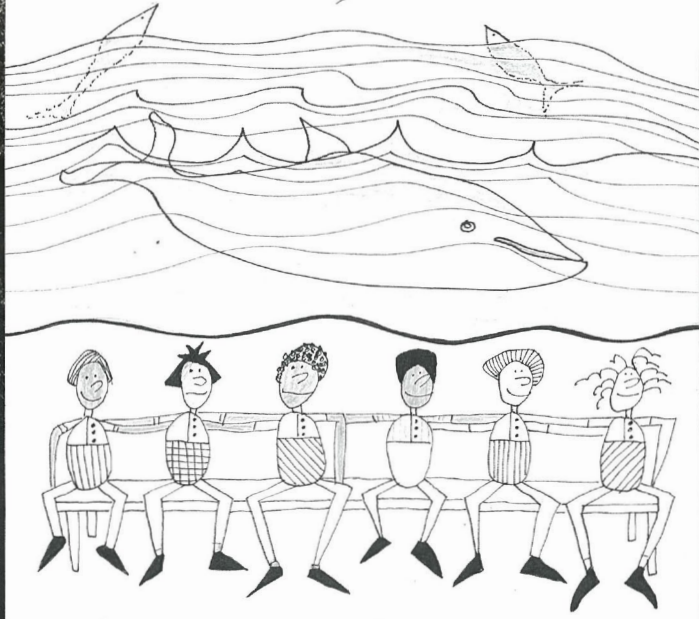


Stitch
Together



Dedication

To the sea, to all the creatures of the sea
To life, to all the you-s and all the, me-s.

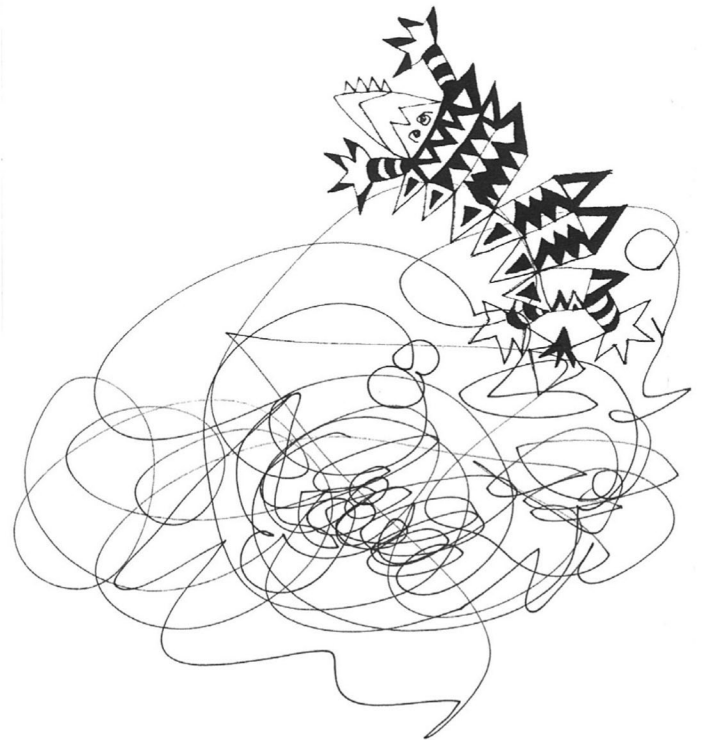
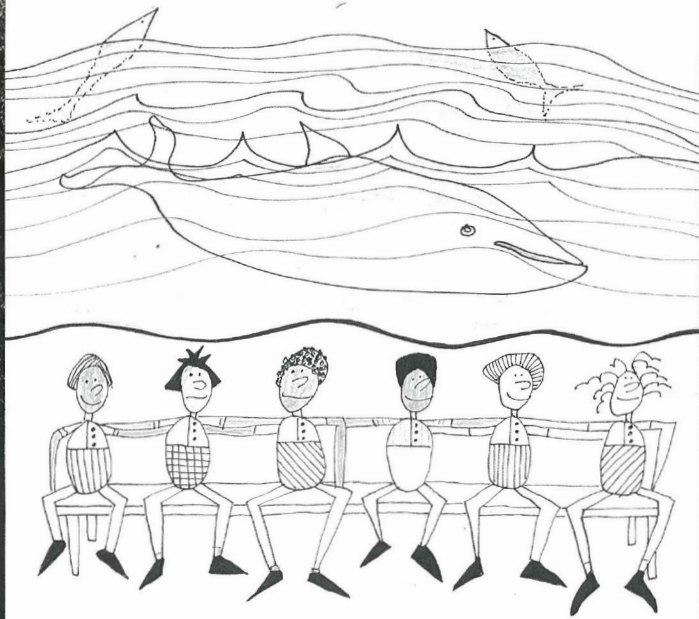


What stirs the imagination?

Stories can inspire pictures
Hands on materials can stir up the imagination

Dedication

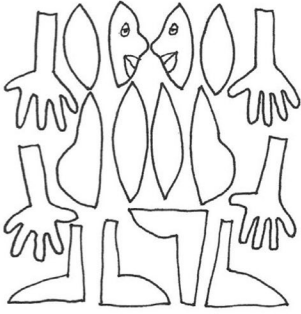
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What stirs the imagination?

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Planners, well.....plan.



Most important is your voice and vision. What is offered are suggestions, a bit of a frame if needed. Plan or pants away.....and play!



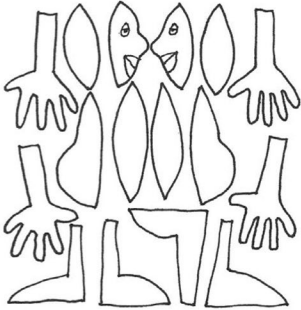
Pantsers, fly by the seat of, well.....their pants.

The Invitation

The invitation is to make a character, a puppet and tell a story as a short piece of Puppet Theater. Like a puppet slam, it is as simple as one character with one problem or challenge and one change or surprise. Make it up or tell an old favorite. The movement can be as simple, the puppeteer moving the puppet about.

The Mouse and the Lion fable is included here as an example of a short story with few characters.

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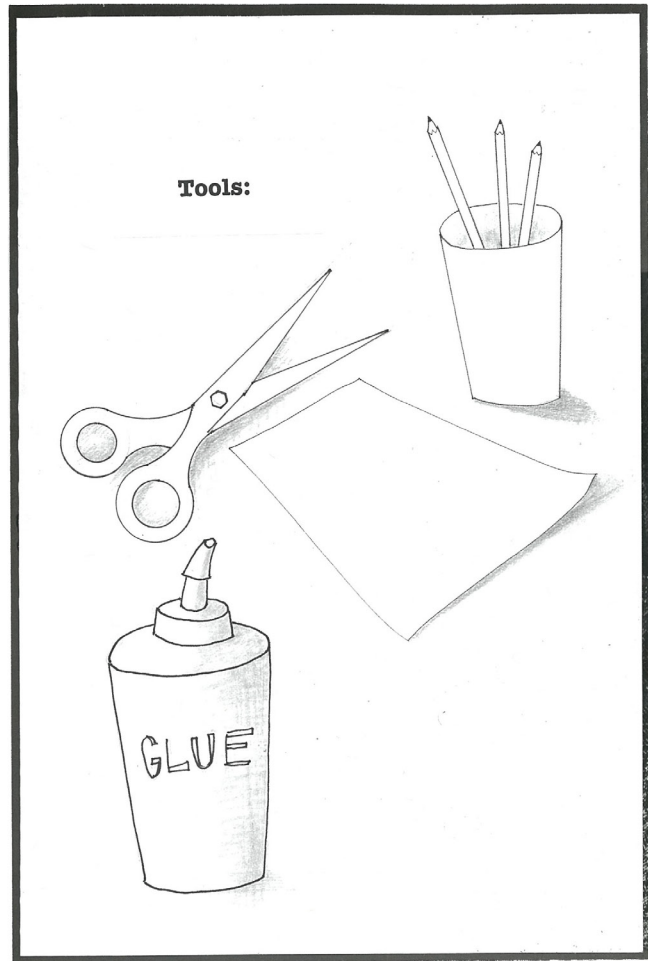
The Lion and Mouse

Long ago on a very warm afternoon in the vast Savannah landscape, a mighty lion nestled himself into the cool shade of a great tree for a nap. Soon he was quite sound asleep.

A small mouse was scurrying through the tall protective grasses, eager to return home lest some great flying bird spot her and scoop her up for a snack. In her haste and worry she burst upon the sleeping lion unexpectedly and ran right over the lions front paw. Startled awake by the tickle of the mouse, the lion instantly dropped his other great paw on the mouse, trapping her. He was irritated at having been abruptly awoken and was about the make an end to the little mouse.

The little mouse squeaked out a plea for her life. "Please she said, spare me. I am so small that if you were to eat me, I would not begin to satisfy so great and mighty and noble a beast as you. I would probably just make you feel even hungrier." The little mouse didn't stop there, she added, "also, grant me my life, I will one day repay you." This absurd thought made the lion laugh heartily, and perhaps for that reason alone, the mighty lion, released the little mouse that scurried away thanking him as she ran. She was not foolish.

Some days later, the lion was stalking prey, an antelope perhaps, some animal that would have provided a truly satisfying meal, when suddenly the lion was caught fast in a hunters net. He fought with all his might, as you would expect, but the harder he fought, the tighter his entrapment. He roared, his anger and thunderous sound carried far across the plains to the ears of the little mouse. She knew this voice, and good to her word she ran through the grasses toward his roars. Immediately she set to gnawing on the thick strong ropes with her sharp little teeth until she set the mighty lion free.



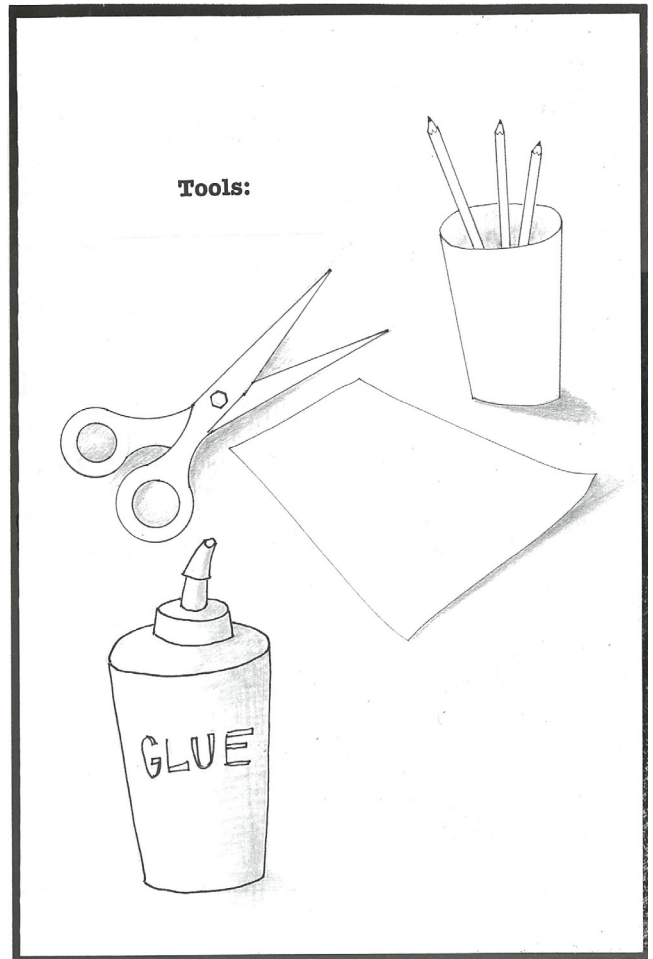
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Basic Story Bits:

Characters: Lion, Mouse

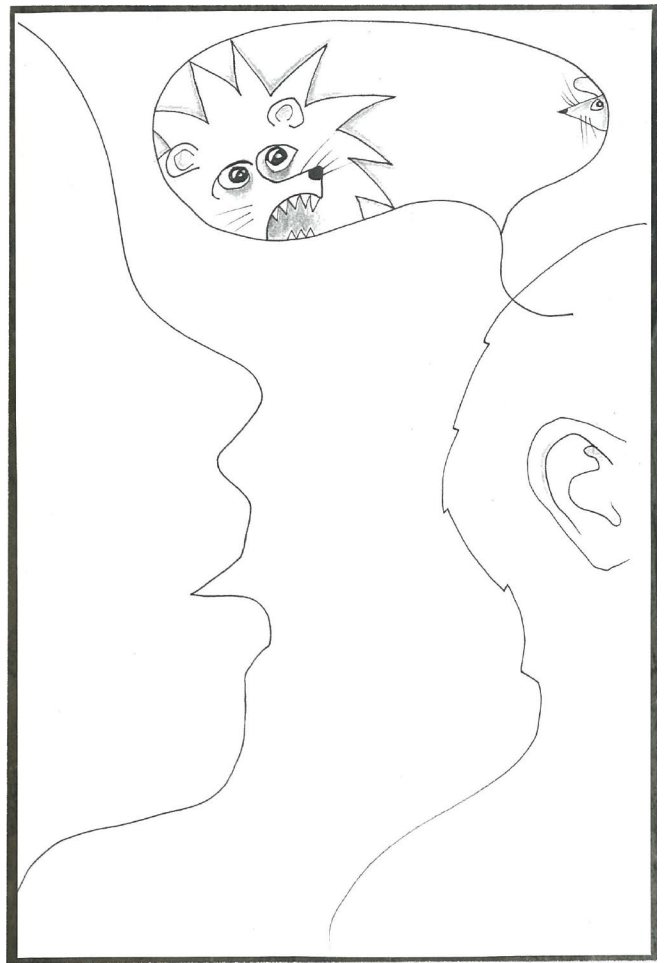
Setting: the plain, perhaps a tree, and grasses

Essential element: hunters net

Dangerous high stakes event (s)

Unexpected outcome (s)

Conclusion /transformation



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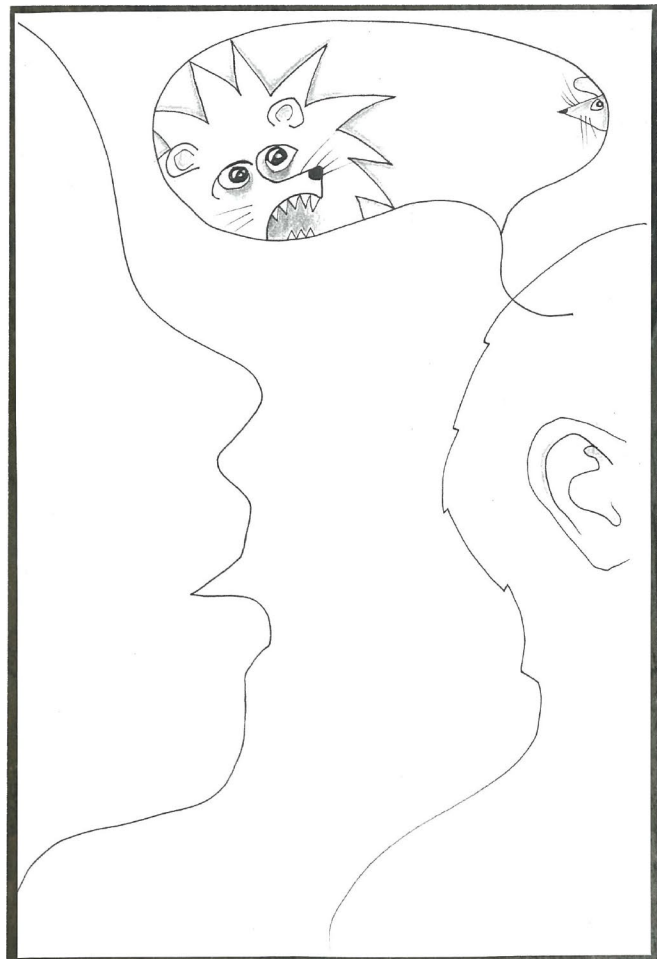
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Thoughts:

Doodles:

Thoughts:

Doodles: